## **Sports Medicine Application**

Name_	Date	
	Please provide evidence of your ability to meet the admission requirement listed below by attaching a copy of your transcript or transcripts. Unofficial copies of your documents are acceptable. Please sign the application at the bottom of this form indicating that you understand the requirements for admission and retention in the Sports Medicine concentration.	
Admiss	sions Policy	
In orde	er to apply for admission into the Sports Medicine Concentration, a student must:	
1.	Have a cumulative GPA of 3.0 or higher with sophomore standing. Transfer students must complete one semester at Radford prior to admission. <b>Current GPA</b>	
2.	Pass the following courses with a "B" or better:	
>	BIOL 105, Biology for Health Science <u>or</u> CHEM 101, General Chemistry: Transfer equivalents at /or courses that can be used as Radford University approved substitutions, will be considered a case by case basis. <b>Course and grade</b>	
>	BIOL 310 or 322, Human Structures and Function (note: BIO 322 can be used as an entry requirement, but it is not the required course for Sports Medicine majors).  Course and grade	_
3.	Program Retention: Students must maintain a 3.0 GPA or higher to be retained in the program. Those who fall below a 3.0 for one semester can be removed from the concentration. Only those who show extreme hardship causing the decline in GPA will be retained. This decision we be made by the concentration faculty and the department chair. Those that drop below a 3.0 two consecutive semesters will be removed from the concentration regardless of circumstance.	vill for
4.	Application Procedure: Students must meet the standards for admission and turn in a completed application before taking ATTR 323 Assessment of Athletic Injuries One- Extremities The application for admission can be obtained in the ESHE department business office.	<b>≥</b> S.
	I have read and understand the requirements for admission and retention in the Sports Medicine Concentration	
	Signature	