Section 9.4: The Cross Product

Practice HW from Stewart Textbook (not to hand in) p. 664 # 1, 7-17

Cross Product of Two Vectors

The cross product of two vectors produces a <u>vector</u> (unlike the dot product which produces s scalar) that has important properties. Before defining the cross product, we first give a method for computing a 2×2 determinant.

Definition: The *determinant* of a 2×2 matrix, denoted by $\begin{vmatrix} a & b \\ c & d \end{vmatrix}$, is defined to be the

scalar

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

Example 1: Compute
$$\begin{vmatrix} 2 & -3 \\ 4 & 5 \end{vmatrix}$$

Solution:

We next define the cross product of two vectors.

Definition: If $\mathbf{a} = a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k}$ and $\mathbf{b} = b_1 \mathbf{i} + b_2 \mathbf{j} + b_3 \mathbf{k}$ be vectors in 3D space. The cross product is the vector

$$a \times b = (a_2b_3 - a_3b_2)i + (a_1b_3 - a_3b_1)j + (a_1b_2 - a_2b_1)k$$

To calculate the cross product more easily without having to remember the formula, we using the following "determinant" form.

$$a \times b = \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \leftarrow \text{Standard unit vectors in row 1} \\ \leftarrow \text{Components of left vector } a \text{ in row 2} \\ \leftarrow \text{Components of left vector } b \text{ in row 2} \end{vmatrix}$$

We calculate the 3×3 determinant as follows: (note the alternation in sign)

$$\begin{aligned} a \times b &= \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} - \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} + \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \\ &= i \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} - j \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} + k \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \\ &= i(a_2b_3 - a_3b_2) - j(a_1b_3 - a_3b_1) + k(a_1b_2 - a_2b_1) \end{aligned}$$

Example 2: Given the vectors $\mathbf{a} = \mathbf{i} - 2\mathbf{j} + 3\mathbf{k}$ and $\mathbf{b} = -2\mathbf{i} + 3\mathbf{j} - \mathbf{k}$. Find

- a. *a* × *b*
- b. *b*×*a*
- c. $a \times a$

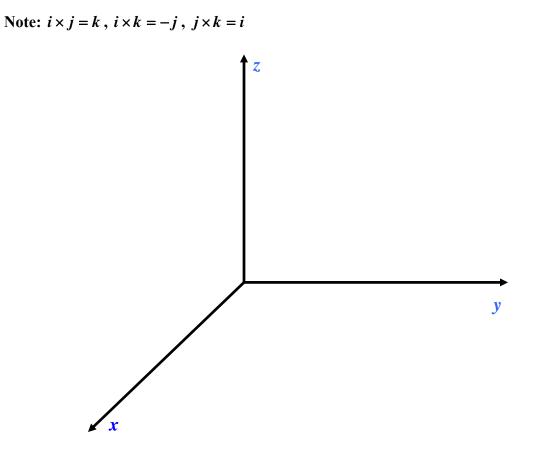
<u>Properties of the Cross Product</u>

Let a, b, and c be vectors, k be a scalar. 1. $a \times b = -(b \times a)$ Note! $a \times b \neq (b \times a)$ 2. $a \times (b + c) = a \times b + a \times c$ 3. $k(a \times b) = (k \ a) \times b = a \times (k \ b)$ 4. $0 \times a = a \times 0 = 0$ 5. $a \times a = 0$

Geometric Properties of the Cross Product

Let a and b be vectors 1. $a \times b$ is orthogonal to both a and b.

Example 3: Given the vectors a = i - 2j + 3k and b = -2i + 3j - k, show that the cross product $a \times b$ is orthogonal to both a and b.



2.
$$|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin\theta$$

- 3. $a \times b = 0$ if and only a = k b, that is, if the vectors a and b are parallel.
- 4. $|a \times b|$ gives the area having the vectors a and b as its adjacent sides.

Example 4: Given the points P(0, -2, 0), Q(-1, 3, 4), and R(3,0,6). a. Find a vector orthogonal to the plane through these points.

b. Find the area of the parallelogram with the vectors \overrightarrow{PQ} and \overrightarrow{PR} as its adjacent sides. c. Find area of the triangle PQR.

Solution: Part a) The plane containing the given points will have the vectors \overrightarrow{PQ} and \overrightarrow{PR} as its adjacent sides. We first compute these vectors as follows:

The vector connecting P(0, -2, 0) and Q(-1, 3, 4) is $\overrightarrow{PQ} = <-1 - 0, 3 - -2, 4 - 0 > = <-1, 5, 4 > .$

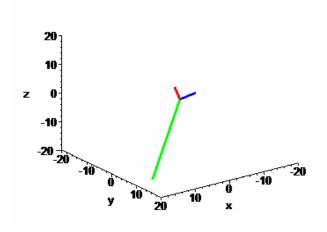
The vector connecting P(0, -2, 0) and R(3,0,6) is $\overrightarrow{PR} = <3 - 0,0 - -2,6 - 0 > = <3,2,6 > .$

The vector orthogonal to the plane will be the vectors orthogonal to \overrightarrow{PQ} and \overrightarrow{PR} , which is precisely the cross product $\overrightarrow{PQ} \times \overrightarrow{PR}$. Thus, we have

$$\vec{PQ} \times \vec{PR} = \begin{vmatrix} i & j & k \\ -1 & 5 & 4 \\ 3 & 2 & 6 \end{vmatrix}$$
$$= i \begin{vmatrix} 5 & 4 \\ 2 & 6 \end{vmatrix} - j \begin{vmatrix} -1 & 4 \\ 3 & 6 \end{vmatrix} + k \begin{vmatrix} -1 & 5 \\ 3 & 2 \end{vmatrix}$$
$$= i(5 \cdot 6 - 4 \cdot 2) - j(-1 \cdot 6 - 4 \cdot 3) + k(-1 \cdot 2 - 5 \cdot 3)$$
$$= 22i + 18j - 17k$$

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The following displays a graph of the vectors \overrightarrow{PQ} (in blue), \overrightarrow{PR} (in red), and their cross product $\overrightarrow{PQ} \times \overrightarrow{PR}$ (in green).



Part b) The area of the parallelogram with the vectors \overrightarrow{PQ} and \overrightarrow{PR} as its adjacent sides is precisely the length of the cross product of these two vectors that we calculated in part a. Using the fact that $\overrightarrow{PQ} \times \overrightarrow{PR} = 22i + 18j - 17k$, we have that

Area of Parallelogram =	$\overrightarrow{PQ} \times \overrightarrow{PR}$	$=\sqrt{(22)^{2} + (18)^{2} + (-17)^{2}} = \sqrt{484 + 324 + 289} = \sqrt{1097} \approx 33.1 \frac{\text{squa}}{\text{unit}}$	re ts
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Part c.) The area of the triangle *PQR* represents exactly one-half of the area of the parallelogram with the vectors \overrightarrow{PQ} and \overrightarrow{PR} as its adjacent sides that we found in part b. Hence, we have

Area of
Triangle PQR =
$$\frac{1}{2}$$
 (Area of the Parallelogram) = $\frac{1}{2} \left| \overrightarrow{PQ} \times \overrightarrow{PR} \right| = \frac{1}{2} \sqrt{1097} \approx 16.6 \frac{\text{square}}{\text{units}}$