
ITEC 120
Lecture 23
Working with Photos

Review

- 2D Arrays
 - Sum/Min/Max
 - Tombstone / Copy / Insert
- Higher dimensional arrays

Photo manipulation

Objectives

- Real world application of 2D arrays
- Introduction to OO programming

Photo manipulation

Photography

- Camera => Picture...How does it work?

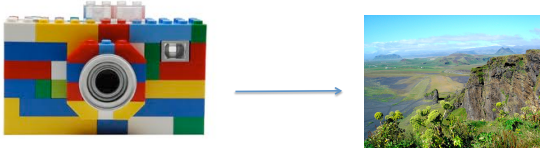



Photo manipulation

How

Ends up with:
2,073,600 pixels

0,0

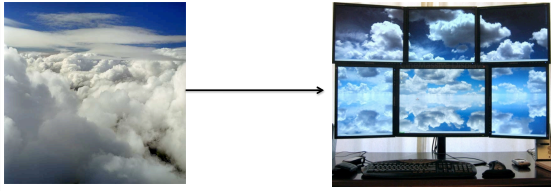


1920,1080

Lots of little dots make up the image

Photo manipulation

Pixels



Real life

Virtual life

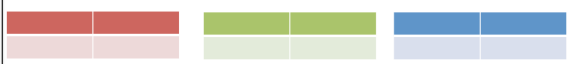
A pixel is one slot in the grid of a picture
It contains 3 pieces of information
The amount of red, green, and blue light at that point
It ranges from 0 to 255.

Photo manipulation

Why red, green, and blue?

Storing pixels

- So far we would need three 2D arrays



- Clunky
- How to take .jpg and get 3 arrays out of it
- How to display 3 arrays worth of data

Photo manipulation


Solution

Need 4 files:
<http://www.radford.edu/~aaray/>
Picture.java
DigitalPicture.java
PictureFrame.java
Pixel.java

- Picture.java
- Contains the ability to load / display pictures
- Gives access to 2D array of pixels
- Similar to Scanner, Robot, and Sound objects you have encountered

Photo manipulation

Tools



Resolution: 1024x768

Load a picture from disk:
 String file = "test3.jpg";
 Picture p = new Picture();
 p.load(file);
 Get an array of pixels:
 Pixel[][] array2D = p.get2DArray();
 Show picture to user:
 p.show();

Need 4 files:
<http://www.radford.edu/~aaray/>
 Picture.java
 DigitalPicture.java
 PictureFrame.java
 Pixel.java

Pixels:
 Red
 Green
 Blue
 Range:
 0-255
 (Intensity of color at position)

Pictures are pixels are stored in an array:
 [P0, P1, P2, P3, P4...P786432]

Photo manipulation

Pixels

- Two methods, Six variants
 - getColor/setColor
 - getRed() or setRed(0)
 - What are the other variants?

Photo manipulation

Blank photo

- Create a blank picture of size 1024x768
- Fill it with black pixels
- Display it

```
Picture pic = new Picture(1024,768);
Pixel[][] pixels = pic.get2DArray();
for (int i=0; i<pixels.length; i++) {
    for (int j=0; j<pixels[i].length; j++) {
        pixels[i][j].setRed(0);
        pixels[i][j].setGreen(0);
        pixels[i][j].setBlue(0);
    }
}
pic.show();
```

Photo manipulation

Color gradient

```
Picture pic = new Picture(510,510);
Pixel[][] pixels = pic.get2DArray();
for (int i=0; i<pixels.length; i++)
{
    for (int j=0; j<pixels[i].length; j++)
    {
        pixels[i][j].setRed((i+j)/4);
        pixels[i][j].setGreen((i+j)/4);
        pixels[i][j].setBlue((i+j)/4);
    }
}
pic.show();
```

Black and white because all light is the same intensity.
 Purple is a mix of red and blue w/ lack of green.




Photo manipulation

Effects

- Manipulating a 2D array
 - Basic effects today
 - More advanced on Wednesday
- What photography effects are you familiar with?

Photo manipulation

Goal

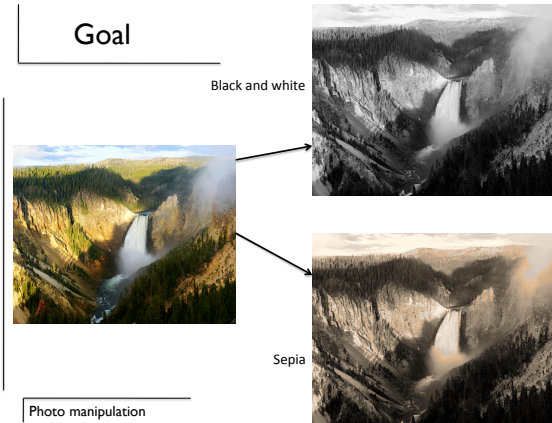


Photo manipulation

Black and white

- Force all 3 types of light to have the same value (average of all 3)

```
for (int i=0; i<array.length; i++)
{
    for (int j=0; j<array[i].length; j++)
    {
        int r = pixels[i][j].getRed();
        int b = pixels[i][j].getBlue();
        int g = pixels[i][j].getGreen();
        int w = (r+g+b)/3;
        pixels[i][j].setRed(w);
        pixels[i][j].setBlue(w);
        pixels[i][j].setGreen(w); }}
pic.show();
```


Photo manipulation

Sepia algorithm


- Make the picture black and white
 - Manipulate colors based on the red value
- ```
if (r < 63) {
 r=r*1.1; Low red? Add 10% and decrease blue by 9%
 b=b*.9; }
if (r > 62 and r < 192) {
 r=r*1.15; Medium red? Add 15% and decrease blue by 15%
 b=b*.85; }
if (r > 191) {
 r=r*1.08; High red? Add 8%
 if (r > 255) {
 r=255; Check to see if maxed
 b*=.93; Guarantee right range
 Decrease blue by 8%
 }
}}
```

Photo manipulation

### Other effects



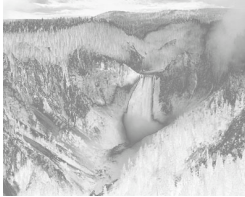
Sunset:  
Lower green and red by 30%



Negative:  
255 - r  
255 - g  
255 - b

Photo manipulation

### Other effects



Black and white  
Make negative if intensity  
is <128

Photo manipulation

What other types of effects can you create with basic manipulations?

### Review

- Basic pixel manipulation
- Explanation of pixels
- Picture object
- Simple photo modifications

Photo manipulation