




---

# ITEC 120

Lecture 6  
Functions

---

**Review**

- Questions
- Functions
  - Syntax
  - Function body and function call
  - File structure

Functions

## Objectives

---

- Mini-Exam next Friday
- Parameters
- Functions calling other functions
- Examples

---

Functions

**Example**

John Doe|42.25

```
import java.util.*;
public class FunctionContainer
{
    public void bill(String input)
    {
        String name = input.substring(0, input.indexOf('|'));
        double val = Double.valueOf(input.substring(
            input.indexOf('|')+1, input.length()));
        System.out.println("-----");
        System.out.println("Bill for: " + name);
        System.out.println("Amount due: " + val);
        System.out.println("-----");
    }
}
```

Functions

## Back to Basics

- Print a string with a custom class

– `io.println("Hello");`

- Method

```
public class FunctionContainer
{
    public void println(String value)
    {
        System.out.println(value);
    }
}
```

**Functions**

## Parameters

- Allow information to be sent to functions

- Comma Separated List

- `VariableType VariableName`

```
public class FunctionContainer
{
    public void println(String value1, String value2)
    {
        System.out.println(value1);
        System.out.println(value2);
    }
}
```

**Functions**

## Example

- One file that has no math operations
- One file that is solely for math
- Need to add, subtract, multiply, and divide two numbers

**Functions**

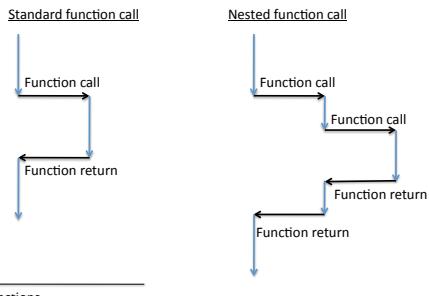
## Return Types

- Functions can return some work
- Functions don't have to
- Decide whether or not when writing them

```
public void doesNotReturn()    public int doesReturn()
{
}
{
    return 1337;
}
```

**Functions**

## Chaining calls



## Example

```
import java.util.*;
public class FunctionContainer
{
    public void process()
    {
        int x = this.readInt();
        x=x*x;
        System.out.println(x);
    }
    public int readInt()
    {
        Scanner scan = new Scanner(System.in);
        return scan.nextInt();
    }
}
```

This is used to specify the object you created in template

Functions

## Example

```
import java.util.*;
public class FunctionContainer
{
    public double mystery()
    {
        double a,b,c;
        a = this.readDouble();
        b = this.readDouble();
        c = readDouble();
        return (-b + (Math.sqrt(b*b-4*a*c)) / (2*a)));
    }
    public double readDouble()
    { Scanner scan = new Scanner(); return scan.nextDouble(); }
}
```

Functions

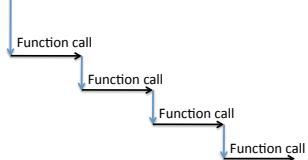
## Example

```
public class FunctionContainer
{
    public void process()
    {
        int lowHP=this.calcHP(50,.05,30);
        lowHP=this.calcHP(lowHP,.05,30);
    }
    public double calcHP(int hp, double armor, int damage)
    {
        return hp - (damage - (armor*damage));
    }
}
```

Functions

## Warning

- Don't call the same function you are inside of



## Example

- Write a program that takes "300|Name" as input and outputs Name owes \$600
- Refactor to use functions

Functions

## Review

- Functions
- Parameters
- Chaining

Functions