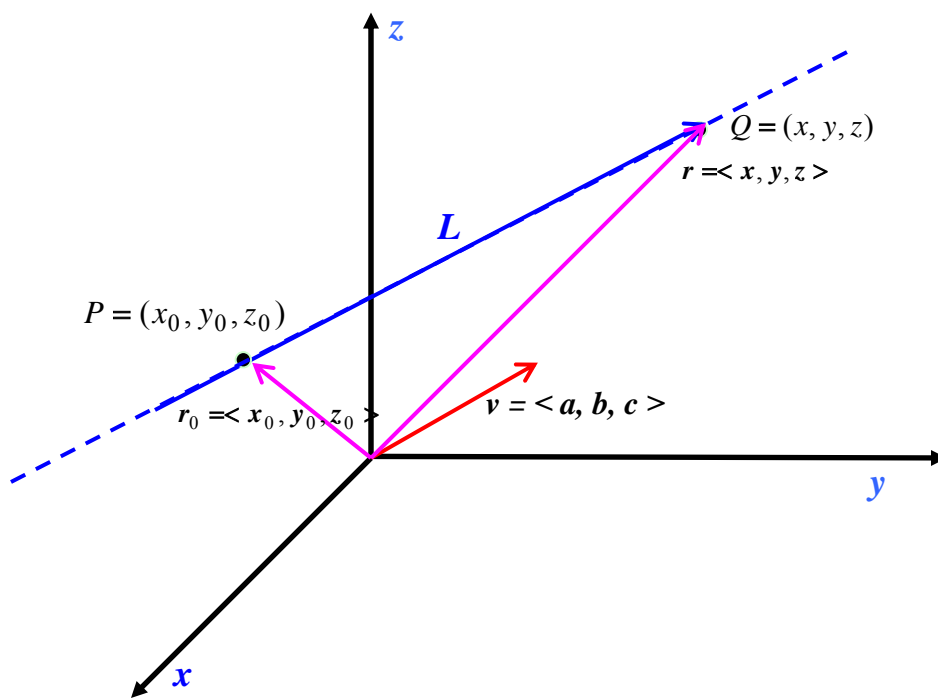


## Section 9.5: Equations of Lines and Planes

Practice HW from Stewart Textbook (not to hand in)  
p. 673 # 3-15 odd, 21-37 odd, 41, 47

### Lines in 3D Space

Consider the line  $L$  through the point  $P = (x_0, y_0, z_0)$  that is parallel to the vector  $\mathbf{v} = \langle a, b, c \rangle$



The line  $L$  consists of all points  $Q = (x, y, z)$  for which the vector  $\vec{PQ}$  is parallel to  $\mathbf{v}$ .

Now,

$$\vec{PQ} = \langle x - x_0, y - y_0, z - z_0 \rangle$$

Since  $\vec{PQ}$  is parallel to  $\mathbf{v} = \langle a, b, c \rangle$ ,

$$\vec{PQ} = t \mathbf{v}$$

where  $t$  is a scalar. Thus

$$\langle x - x_0, y - y_0, z - z_0 \rangle = \overrightarrow{PQ} = t\mathbf{v} = \langle ta, tb, tc \rangle$$

Rewriting this equation gives

$$\langle x, y, z \rangle - \langle x_0, y_0, z_0 \rangle = t \langle a, b, c \rangle$$

Solving for the vector  $\langle x, y, z \rangle$  gives

$$\langle x, y, z \rangle = \langle x_0, y_0, z_0 \rangle + t \langle a, b, c \rangle$$

Setting  $\mathbf{r} = \langle x, y, z \rangle$ ,  $\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle$ , and  $\mathbf{v} = \langle a, b, c \rangle$ , we get the following *vector equation* of a line.

### Vector Equation of a Line in 3D Space

The vector equation of a line in 3D space is given by the equation

$$\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$$

where  $\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle$  is a vector whose components are made of the point  $(x_0, y_0, z_0)$  on the line  $L$  and  $\mathbf{v} = \langle a, b, c \rangle$  are components of a vector that is parallel to the line  $L$ .

If we take the vector equation

$$\langle x, y, z \rangle = \langle x_0, y_0, z_0 \rangle + t \langle a, b, c \rangle$$

and rewrite the right hand side of this equation as one vector, we obtain

$$\langle x, y, z \rangle = \langle x_0 + ta, y_0 + tb, z_0 + tc \rangle$$

Equating components of this vector gives the *parametric equations of a line*.

### Parametric Equations of a Line in 3D Space

The parametric equations of a line  $L$  in 3D space are given by

$$x = x_0 + ta, \quad y = y_0 + tb, \quad z = z_0 + tc,$$

where  $(x_0, y_0, z_0)$  is a point passing through the line and  $\mathbf{v} = \langle a, b, c \rangle$  is a vector that the line is parallel to. The vector  $\mathbf{v} = \langle a, b, c \rangle$  is called the *direction vector* for the line  $L$  and its components  $a$ ,  $b$ , and  $c$  are called the *direction numbers*.

Assuming  $a \neq 0, b \neq 0, c \neq 0$ , if we take each parametric equation and solve for the variable  $t$ , we obtain the equations

$$t = \frac{x - x_0}{a}, \quad t = \frac{y - y_0}{b}, \quad t = \frac{z - z_0}{c}$$

Equating each of these equations gives the *symmetric equations of a line*.

### Symmetric Equations of a Line in 3D Space

The symmetric equations of a line  $L$  in 3D space are given by

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

where  $(x_0, y_0, z_0)$  is a point passing through the line and  $\mathbf{v} = \langle a, b, c \rangle$  is a vector that the line is parallel to. The vector  $\mathbf{v} = \langle a, b, c \rangle$  is called the *direction vector* for the line  $L$  and its components  $a$ ,  $b$ , and  $c$  are called the *direction numbers*.

**Note!!** To write the equation of a line in 3D space, we need a point on the line and a parallel vector to the line.

**Example 1:** Find the vector, parametric, and symmetric equations for the line through the point  $(1, 0, -3)$  and parallel to the vector  $2\mathbf{i} - 4\mathbf{j} + 5\mathbf{k}$ .

**Example 2:** Find the parametric and symmetric equations of the line through the points  $(1, 2, 0)$  and  $(-5, 4, 2)$

**Solution:** To find the equation of a line in 3D space, we must have at least one point on the line and a parallel vector. We already have two points on the line so we have at least one. To find a parallel vector, we can simply just use the vector that passes between the two given points, which will also be on this line. That is, if we assign the point  $P = (1, 2, 0)$  and  $Q = (-5, 4, 2)$ , then the parallel vector  $v$  is given by

$$v = \overrightarrow{PQ} = \langle -5 - 1, 4 - 2, 2 - 0 \rangle = \langle -6, 2, 2 \rangle$$

Recall that the parametric equations of a line are given by

$$x = x_0 + ta, \quad y = y_0 + tb, \quad z = z_0 + tc.$$

We can use either point  $P$  or  $Q$  as our point on the line  $(x_0, y_0, z_0)$ . We choose the point  $P$  and assign  $(x_0, y_0, z_0) = (1, 2, 0)$ . The terms  $a$ ,  $b$ , and  $c$  are the components of our parallel vector given by  $v = \langle -6, 2, 2 \rangle$  found above. Hence  $a = -6$ ,  $b = 2$ , and  $c = 2$ . Thus, the parametric equation of our line is given by

$$x = 1 + t(-6), \quad y = 2 + t(2), \quad z = 0 + t(2)$$

or

$$x = 1 - 6t, \quad y = 2 + 2t, \quad z = 2t$$

To find the symmetric equations, we solve each parametric equation for  $t$ . This gives

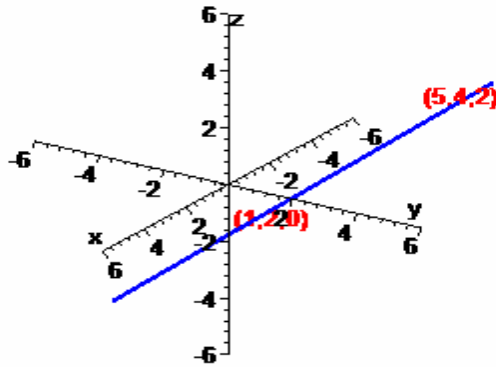
$$t = \frac{x-1}{-6}, \quad t = \frac{y-2}{2}, \quad t = \frac{z}{2}$$

Setting these equations equal gives the symmetric equations.

$$\frac{x-1}{-6} = \frac{y-2}{2} = \frac{z}{2}$$

The graph on the following page illustrates the line we have found

Graph of line  $x = 1 - 6t$ ,  $y = 2 + 2t$ ,  $z = 2t$



It is important to note that the equations of lines in 3D space are not unique. In Example 2, for instance, had we used the point  $Q = (-5, 4, 2)$  to represent the equation of the line with the parallel vector  $\mathbf{v} = \langle -6, 2, 2 \rangle$ , the parametric equations becomes

$$x = -5 - 6t, \quad y = 4 + 2t, \quad z = 2 + 2t$$

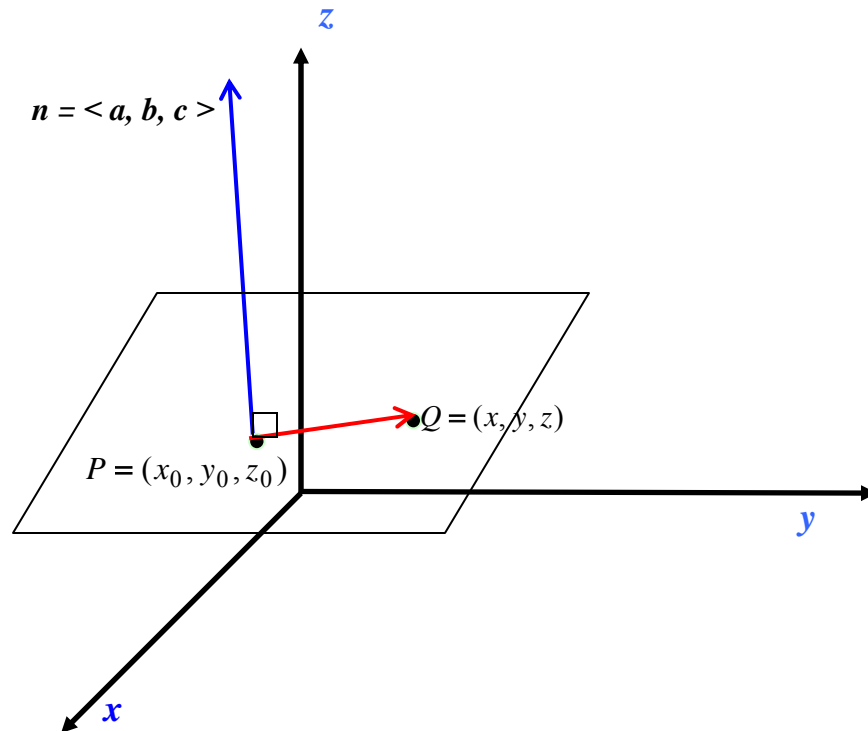
**Example 3:** Find the parametric and symmetric equations of the line passing through the point  $(-3, 5, 4)$  and parallel to the line  $x = 1 + 3t, y = -1 - 2t, z = 3 + t$ .

**Solution:**



## Planes in 3D Space

Consider the plane containing the point  $P = (x_0, y_0, z_0)$  and normal vector  $\mathbf{n} = \langle a, b, c \rangle$  perpendicular to the plane.



The plane consists of all points  $Q = (x, y, z)$  for which the vector  $\vec{PQ}$  is orthogonal to the normal vector  $\mathbf{n} = \langle a, b, c \rangle$ . Since  $\vec{PQ}$  and  $\mathbf{n}$  are orthogonal, the following equations hold:

$$\mathbf{n} \cdot \vec{PQ} = 0$$

$$\langle a, b, c \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0$$

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

This gives the *standard equation of a plane*. If we expand this equation we obtain the following equation:

$$ax + by + cz - \underbrace{ax_0 - by_0 - cz_0}_{\text{Constant } d} = 0$$



Setting  $d = -ax_0 - by_0 - cz_0$  gives the *general form of the equation of a plane* in 3D space

$$ax + by + cz + d = 0.$$

We summarize these results as follows.

### **Standard and General Equations of a Plane in the 3D space**

The standard equation of a plane in 3D space has the form

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

where  $(x_0, y_0, z_0)$  is a point on the plane and  $\mathbf{n} = \langle a, b, c \rangle$  is a vector normal (orthogonal to the plane). If this equation is expanded, we obtain the general equation of a plane of the form

$$ax + by + cz + d = 0$$

**Note!!** To write the equation of a plane in 3D space, we need a point on the plane and a vector normal (orthogonal) to the plane.

**Example 4:** Find the equation of the plane through the point  $(-4, 3, 1)$  that is perpendicular to the vector  $\mathbf{a} = -4\mathbf{i} + 7\mathbf{j} - 2\mathbf{k}$ .

**Solution:**



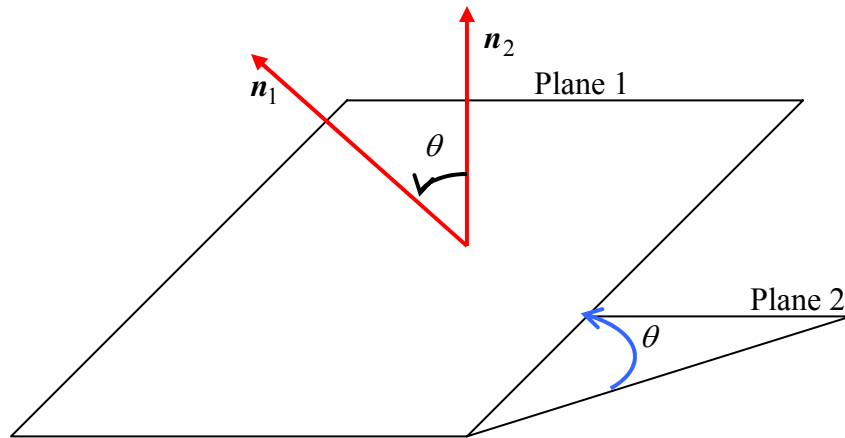
**Example 5:** Find the equation of the plane passing through the points  $(1, 2, -3)$ ,  $(2, 3, 1)$ , and  $(0, -2, -1)$ .

**Solution:**



## Intersecting Planes

Suppose we are given two intersecting planes with angle  $\theta$  between them.



Let  $\mathbf{n}_1$  and  $\mathbf{n}_2$  be normal vectors to these planes. Then

$$\cos \theta = \frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{|\mathbf{n}_1| |\mathbf{n}_2|}$$

Thus, two planes are

1. Perpendicular if  $\mathbf{n}_1 \cdot \mathbf{n}_2 = 0$ , which implies  $\theta = \frac{\pi}{2}$ .
2. Parallel if  $\mathbf{n}_2 = c\mathbf{n}_1$ , where  $c$  is a scalar.

### Notes

1. Given the general equation of a plane  $ax + by + cz + d = 0$ , the normal vector is  $\mathbf{n} = \langle a, b, c \rangle$ .
2. The intersection of two planes is a line.

**Example 6:** Determine whether the planes  $3x + y - 4z = 3$  and  $-9x - 3y + 12z = 4$  are orthogonal, parallel, or neither. Find the angle of intersection and the set of parametric equations for the line of intersection of the plane.

**Solution:**



**Example 7:** Determine whether the planes  $x - 3y + 6z = 4$  and  $5x + y - z = 4$  are orthogonal, parallel, or neither. Find the angle of intersection and the set of parametric equations for the line of intersection of the plane.

**Solution:** For the plane  $x - 3y + 6z = 4$ , the normal vector is  $\mathbf{n}_1 = \langle 1, -3, 6 \rangle$  and for the plane  $5x + y - z = 4$ , the normal vector is  $\mathbf{n}_2 = \langle 5, 1, -1 \rangle$ . The two planes will be orthogonal only if their corresponding normal vectors are orthogonal, that is, if  $\mathbf{n}_1 \cdot \mathbf{n}_2 = 0$ . However, we see that

$$\mathbf{n}_1 \cdot \mathbf{n}_2 = \langle 1, -3, 6 \rangle \cdot \langle 5, 1, -1 \rangle = (1)(5) + (-3)(1) + (6)(-1) = 5 - 3 - 6 = -4 \neq 0$$

Hence, the planes are not orthogonal. If the planes are parallel, then their corresponding normal vectors must be parallel. For that to occur, there must exist a scalar  $k$  where

$$\mathbf{n}_2 = k \mathbf{n}_1$$

Rearranging this equation as  $k\mathbf{n}_1 = \mathbf{n}_2$  and substituting for  $\mathbf{n}_1$  and  $\mathbf{n}_2$  gives

$$k \langle 1, -3, 6 \rangle = \langle 5, 1, -1 \rangle$$

or

$$\langle k, -3k, 6k \rangle = \langle 5, 1, -1 \rangle.$$

Equating components gives the equations

$$k = 5, \quad -3k = 1, \quad 6k = -1$$

which gives

$$k = 5, \quad k = -\frac{1}{3}, \quad k = -\frac{1}{6}.$$

Since the values of  $k$  are not the same for each component to make the vector  $\mathbf{n}_2$  a scalar multiple of the vector  $\mathbf{n}_1$ , the planes are not parallel. Thus, the planes must intersect in a straight line at a given angle. To find this angle, we use the equation

$$\cos \theta = \frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{|\mathbf{n}_1| |\mathbf{n}_2|}$$

For this formula, we have the following:

$$\mathbf{n}_1 \cdot \mathbf{n}_2 = \langle 1, -3, 6 \rangle \cdot \langle 5, 1, -1 \rangle = (1)(5) + (-3)(1) + (6)(-1) = 5 - 3 - 6 = -4$$

$$|\mathbf{n}_1| = \sqrt{(1)^2 + (-3)^2 + (6)^2} = \sqrt{1 + 9 + 36} = \sqrt{46}$$

$$|\mathbf{n}_2| = \sqrt{(5)^2 + (1)^2 + (-1)^2} = \sqrt{25 + 1 + 1} = \sqrt{27}$$

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Thus,

$$\cos \theta = \frac{-4}{\sqrt{46} \sqrt{27}}$$

Solving for  $\theta$  gives

$$\theta = \cos^{-1}\left(\frac{-4}{\sqrt{46} \sqrt{27}}\right) \approx 1.68 \text{ radians} \approx 96.5^\circ.$$

To find the equation of the line of intersection between the two planes, we need a point on the line and a parallel vector. To find a point on the line, we can consider the case where the line touches the  $x$ - $y$  plane, that is, where  $z = 0$ . If we take the two equations of the plane

$$\begin{aligned} x - 3y + 6z &= 4 \\ 5x + y - z &= 4 \end{aligned}$$

and substitute  $z = 0$ , we obtain the system of equations

$$x - 3y = 4 \tag{1}$$

$$5x + y = 4 \tag{2}$$

Taking the first equation and multiplying by  $-5$  gives

$$\begin{aligned} -5x + 15y &= -20 \\ 5x + y &= 4 \end{aligned}$$

Adding the two equations gives  $16y = -16$  or  $y = -\frac{16}{16} = -1$ . Substituting  $y = -1$  back into equation (1) gives  $x - 3(-1) = 4$  or  $x + 3 = 4$ . Solving for  $x$  gives  $x = 4 - 3 = 1$ . Thus, the point on the plane is  $(1, -1, 0)$ . To find a parallel vector for the line, we use the fact that since the line is on both planes, it must be orthogonal to both normal vectors  $\mathbf{n}_1$  and  $\mathbf{n}_2$ . Since the cross product  $\mathbf{n}_1 \times \mathbf{n}_2$  gives a vector orthogonal to both  $\mathbf{n}_1$  and  $\mathbf{n}_2$ ,  $\mathbf{n}_1 \times \mathbf{n}_2$  will be a parallel vector for the line. Thus, we say that

$$\begin{aligned} \mathbf{v} = \mathbf{n}_1 \times \mathbf{n}_2 &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & -3 & 6 \\ 5 & 1 & -1 \end{vmatrix} = \mathbf{i} \begin{vmatrix} -3 & 6 \\ 1 & -1 \end{vmatrix} - \mathbf{j} \begin{vmatrix} 1 & 6 \\ 5 & -1 \end{vmatrix} + \mathbf{k} \begin{vmatrix} 1 & -3 \\ 5 & 1 \end{vmatrix} \\ &= \mathbf{i}(3 - 6) - \mathbf{j}(-1 - 30) + \mathbf{k}(1 - 15) \\ &= -3\mathbf{i} + 31\mathbf{j} + 16\mathbf{k} \end{aligned}$$

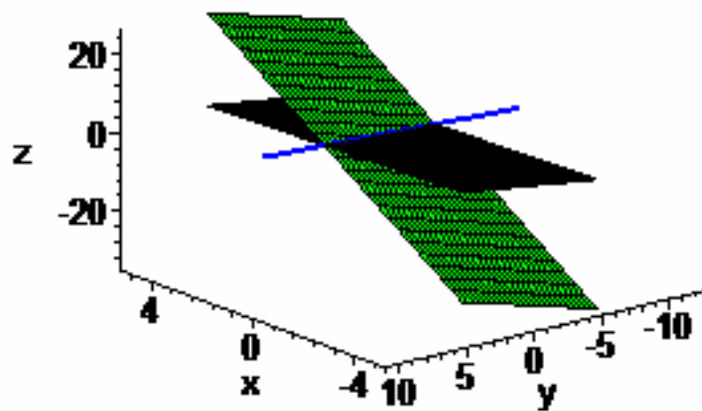
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Hence, using the point  $(1, -1, 0)$  and the parallel vector  $\mathbf{v} = -3\mathbf{i} + 31\mathbf{j} + 16\mathbf{k}$ , we find the parametric equations of the line are

$$x = 1 - 3t, \quad y = -1 + 31t, \quad z = 16t$$

The following shows a graph of the two planes and the line we have found.

### Graph of planes and line of intersection



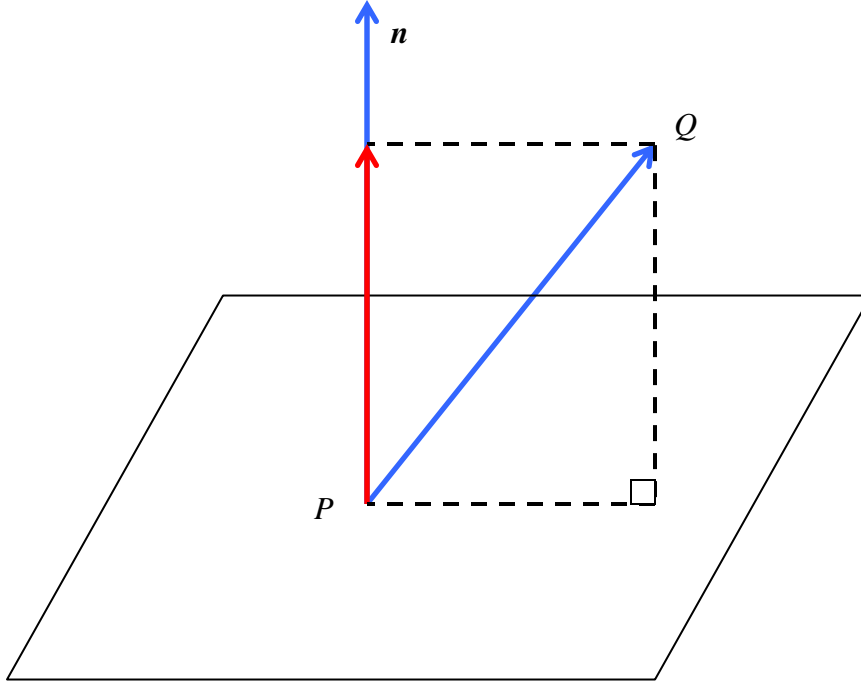
**Example 8:** Find the point where the line  $x = 1 + t$ ,  $y = 2t$ , and  $z = -3t$  intersects the plane  $-4x + 2y - 4z = -2$ .

**Solution:**



## Distance Between Points and a Plane

Suppose we are given a point  $Q$  not in a plane and a point  $P$  on the plane and our goal is to find the shortest distance between the point  $Q$  and the plane.



By projecting the vector  $\vec{PQ}$  onto the normal vector  $\vec{n}$  (calculating the scalar projection  $\text{comp}_{\vec{n}} \vec{PQ}$ ), we can find the distance  $D$ .

$$\text{Distance Between } Q \text{ and the plane} = D = |\text{comp}_{\vec{n}} \vec{PQ}| = \frac{|\vec{PQ} \cdot \vec{n}|}{|\vec{n}|}$$

**Example 9:** Find the distance between the point  $(1, 2, 3)$  and line  $2x - y + z = 4$ .

**Solution:** Since we are given the point  $Q = (1, 2, 3)$ , we need to find a point on the plane  $2x - y + z = 4$  in order to find the vector  $\vec{PQ}$ . We can simply do this by setting  $y = 0$  and  $z = 0$  in the plane equation and solving for  $x$ . Thus we have

$$\begin{aligned} 2x - y + z &= 4 \\ 2x - 0 + 0 &= 4 \\ 2x &= 4 \\ x &= \frac{4}{2} = 2 \end{aligned}$$

Thus  $P = (2, 0, 0)$  and the vector  $\vec{PQ}$  is

$$\vec{PQ} = \langle 1 - 2, 2 - 0, 3 - 0 \rangle = \langle -1, 2, 3 \rangle.$$

Hence, using the fact that the normal vector for the plane is  $\mathbf{n} = \langle 2, -1, 1 \rangle$ , we have

$$\text{Distance Between Q and the plane} = \frac{|\vec{PQ} \cdot \mathbf{n}|}{|\mathbf{n}|} = \frac{|\langle -1, 2, 3 \rangle \cdot \langle 2, -1, 1 \rangle|}{\sqrt{(2)^2 + (-1)^2 + (1)^2}} = \frac{|-2 - 2 + 3|}{\sqrt{4 + 1 + 1}} = \frac{|-1|}{\sqrt{6}} = \frac{1}{\sqrt{6}}$$

Thus, the distance is  $\frac{1}{\sqrt{6}}$ .

